

BLOOD AND GLORY



PREPARE FOR BLOOD AND GLORY!

Welcome to your inaugural Blood & Glory Organised Play Kit!

I) WHAT IS IN YOUR MARCH 2019 BLOOD & GLORY KIT:

- 1 x Poster
- 1 x League Table poster
- 1 x Instructions
- 24 x Organised Play Tournament packs
- 1 x Prize Playmat

Please let us know immediately if any of the above are missing or damaged at stores@warhammerchampions.com. We will endeavour to ship replacements within 24 business hours.

II) HOW DOES THE BLOOD & GLORY SERIES WORK?

- Blood & Glory Series is a monthly league; players purchase an Age of Sigmar: Champions campaign deck to play with.
- Blood & Glory Series is reported through the PlayFusion Companion App.
- Players can play against any other player who is signed up. Players can choose whether to play a best of 1 or best of 3 match.
- Players receive 3 points for a win and 1 point for a loss.
- Record these points on the Blood & Glory League Table. Whoever is at the top of the table when the league month ends, takes home the series exclusive prizes!
- Once a week, or after losing 3 matches players are allowed to purchase a booster pack and add cards from it to their deck.

III) BLOOD & GLORY SERIES DETAILS AND STORE GUIDELINES:

- Make sure to place your Blood & Glory poster in a prominent area in store to draw player attention.
- Players can join the league at any time once it has begun (they don't need to be there at the start).
- Players can play league games at any time, but we recommend having a set day to advertise as a 'league day'.
- Leagues can start at any date of the store's choosing within the month of March, with the league running for 4 weeks.
- Players names are recorded on the League Table poster when they sign up through the PlayFusion Companion App, and players can challenge any other players who are registered. Scores are then recorded on this poster.
- At the end of the 4 weeks, prizes are awarded based on the scores recorded on the League Table Poster and the event should be marked as completed on the PlayFusion Companion App.

REPORTING YOUR EVENT

- Blood & Glory Series is reported through the PlayFusion Companion App. Players should be registered into this when they sign up for the event, however individual matches played during the event do not need to be logged in it (as this is a casual event).
- At the end of the 4 weeks, players who have participated (played some number of matches during the league) should be marked as such in the event, and the event should be marked as completed.
- For more details and instructions on the PlayFusion Companion App visit www.warhammerchampions.com/companion.

IV) BLOOD & GLORY SERIES Q&A:

How many players does a kit support?

Kits support up to 12 players per month. However, should you have a player base of 12+ please let us know so we can send you more kits to cater for this.

When does a series run from?

Currently, we have 3 series planned:

- The first is a month-long pilot starting from Mar 1st - Mar 31st
- The second series will be four months long from Apr 1st - July 31st
- The third series will be three months from Aug 1st - Oct 31st

Can boosters only be bought if a player loses?

No, the store can set up a day each week where players can buy boosters. Stores need to ensure that players remember to list any changes that have been made to decks!

Do you always have to use Campaign Decks?

No. If players are wanting a more challenging experience then have them buy 6 boosters (3 Champions and 3 Onslaught) to build with. Alliances can be mixed. All decks must be 38 cards (30 card deck, 4 Champions, 4 Blessings). Champion build points limit is still 20.

Can a store still run the traditional OP, rather than the Blood & Glory Series?

Yes! Some stores may find the Series format not to their liking. We have tried to make the league series as accessible as possible, however, stores are more than welcome to carry on running OP events as previous with the kits.

If you have any questions regarding the Blood & Glory Series or any of our other Organised Play options, please get in touch with us at stores@warhammerchampions.com.

OPTIONAL BLOOD AND GLORY NARRATIVE

Some stores and/or players may like to know more about the lore surrounding the game and the narrative that wraps this season of Blood and Glory in order to incorporate it into their play. Please see below for the lore to share with your players if you want to add some immersion.



AVERON STORMSIRE PAUSED TO REFLECT FOR A MOMENT, HE WONDERED IF THE STOMACH-CHURNING SENSATION THAT ACCOMPANIED THE DISCOVERY OF SUCH PUTREFIED BODIES WOULD BE ONE THAT EVER GREW LESS HORRIFYING.

Many believed those reborn of the forge to be somehow devoid of their humanity, a side effect of the long and harrowing process. Well, the bile that now coated the Knight-Incantor's throat and tongue reassured him that his humanity remained intact. It wasn't unusual to find remains that dated back to the very birth of Hammerhal within this maze of sewers, the city had after all been the very heart of a warzone during its construction and for years that had followed.

The bodies that lay here, however, were fresh, so fresh that even the rats had yet to stumble upon this delectable feast. These corpses had started out sparsely at first, some of the city's homeless populous, no doubt, taking shelter from the battles that still raged above ground. Seeking somewhere to hide, but finding nothing but their grizzly end.

In the last few hours, the body count had risen steeply. The Briar Queen and her ghostly followers were undoubtedly nearby, but the reason for their fascination with these long forgot passageways still remained a mystery.

Suddenly a cry rang out from somewhere in the distance, the type of scream that could only accompany one meeting their untimely end.

Turning towards the source of noise, the Cursebreakers readied themselves for what lies ahead, The Briar Queen and her Thorns.



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